Casey

-explored BB8 controls and capabilities

-needs a lot of cleaning if used on carpet

-short battery life 1:3, 1hr use for 3rs charging

-explored wrist controller for BB8 unit—decent battery life

-found sound file for clapping

-fixed star wars demo, Nao robot stands rather than sits at the end

Jacob/Colin

-clapping done for Nao in animate mode with sound (not tested on a fully functional robot)

-continued progress fighting demo, has punches and head butt

-chicken dance core animations mostly done, timing and sound file still need to be done

Adrian

-Spent time debugging high/low game that currently that crashes for virtual robot(untested on robot)

Issue(s) and Note(s):

-Animate mode vs Regular mode robot performs different with movements